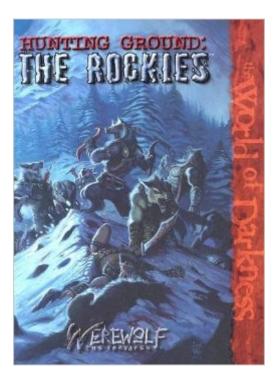
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## Hunting Ground: The Rockies (Werewolf: The Forsaken)





## Synopsis

Homeland of the Wolves Itâ <sup>™</sup>s a place of refuge, a territory where the Tribes of the Moon hold strong. Wolves run on four feet through mountain forests, and on two through urban landscapes. But even this place of refuge has its own dangers â • horrors revealed only by the light of the full moon. Werewolves are not the most dangerous things that breathe the night air. Mountains by Moonlight Hunting Ground: The Rockies details the Colorado Rocky Mountains as a setting for Werewolf: The Forsakenâ,,¢. This book comes complete with characters, background information and huge numbers of plot hooks, as well as a long look at the spiritscape of the region. Play through the sample story provided, or any of hundreds more possible. Make this land your own. Hardcover.

## **Book Information**

Series: Werewolf the Forsaken Hardcover: 141 pages Publisher: White Wolf Publishing (April 18, 2005) Language: English ISBN-10: 1588463257 ISBN-13: 978-1588463258 Product Dimensions: 8.7 x 0.6 x 11.1 inches Shipping Weight: 1.6 pounds (View shipping rates and policies) Average Customer Review: 4.3 out of 5 stars Â See all reviews (3 customer reviews) Best Sellers Rank: #2,288,999 in Books (See Top 100 in Books) #78 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > Werewolf #492 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > General

## **Customer Reviews**

This book is the signature setting book for the Werewolf the Forsaken role playing game and as such, it offers a wealth of information to this excellent game.Hunting Grounds basically follows through on the promise made by the original game, expanding and explaining what the game's actually supposed to be about, predators who hunt. This setting book is a must-buy for anybody who's got Werewolf: The Forsaken. Even if you dont plan on running games in the Rockies, its a good book for showing you how to create and detail your own hunting grounds. Of course, you can also take the packs included and drop them wholesale into your own games.

As a setting book this book does fairly well with giving a general overview of the area, NPCs,

antagonists both Uratha and Spirits along with plenty of story hook ideas to implement them in. Its decent, nothing compelling to buy unless you want to complete a Werewolf collection for source book or plan on setting your chronicles there.

The book was in excellent quality. I didn't expect to get such a killer deal on a new book.

Hunting Ground: The Rockies (Werewolf: The Forsaken) Bow Hunting For Beginners: The Complete Guide To Mastering Bow Hunting - 7 Amazing Bow Hunting Tips For Long Range Accuracy! (Crossbow Hunting, Deer Hunting) Werewolf Lore of the Forsaken (Werewolf: The Forsaken) Werewolf: War Against the Pure (Werewolf the Forsaken) Werewolf Blasphemies (Werewolf the Forsaken) Night Horrors Wolfsbane\*OP (Werewolf: The Forsaken) Predators (Werewolf: The Forsaken) Werewolf: The Forsaken Werewolf: The Forsaken Predators (Werewolf: The Forsaken) Werewolf: The Forsaken Werewolf: The Forsaken Storyteller's Screen Tribes of the Moon (Werewolf: The Forsaken) Lodges: the Faithful (Werewolf: the Forsaken) Territories (Werewolf, the Forsaken) Blood of the Wolf (Werewolf: The Forsaken) Lodges: The Splintered (Werewolf: The Forsaken) Deer & Deer Hunting's Guide to Better Bow-Hunting The Hunting Ground: The Inside Story of Sexual Assault on American College Campuses Wild for the Werewolf: First Time BBW Hucow Werewolf Erotica (Her Hucow Fantasy Book 3) Werewolf Players Guide (Werewolf: BBW Hucow Werewolf Erotica (Her Hucow Fantasy Book 3) Werewolf Players Guide (Werewolf - the Apocalypse) \*OP Werewolf Storytellers Handbook (Werewolf: The Apocalypse)